

Time-Space Trade-Offs for Longest Common Extensions

Philip Bille¹, Inge Li Gørtz¹, Benjamin Sach², and Hjalte Wedel Vildhøj¹

¹Technical University of Denmark, DTU Informatics, {phbi, ilg, hwvi}@imm.dtu.dk

²University of Warwick, Department of Computer Science, sach@dcs.warwick.ac.uk

CPM 2012, Helsinki
July 4, 2012

The Longest Common Extension Problem

Definition

Problem: Preprocess a string T of length n to support LCE queries:

- ▶ $\text{LCE}(i,j)$ = The length of the longest common prefix of the suffixes starting at position i and j in T .

Example

$T =$ $\begin{matrix} 1 & 2 & 3 & 4 & 5 & 6 & 7 \\ \text{b} & \text{a} & \text{n} & \text{a} & \text{n} & \text{a} & \text{s} \end{matrix}$

$\text{LCE}(2,4) = ?$

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				↑			
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$$LCE(2,4) = 3$$

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Example

$T =$ 1 2 3 4 5 6 7
 b a n a n a s
 ↑ ↑
 a n a n a s

$$LCE(2,5) = 0$$

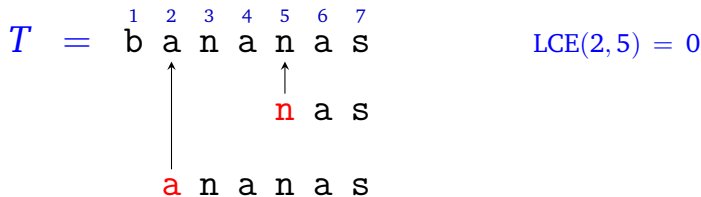
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Example



- ▶ We assume that the input is given in read-only memory and is not included in the space complexity.

Two Simple Solutions

#1: Store nothing

$T =$ ¹ b ² a ³ n ⁴ a ⁵ n ⁶ a ⁷ s
 ↑ ↑
 i *j*

$LCE(i,j) =$

Two Simple Solutions

#1: Store nothing

$T =$ ¹ ² ³ ⁴ ⁵ ⁶ ⁷
 b **a** **n** **a** **n** **a** **s**
 ↑ ↑
 i *j*

$$\text{LCE}(i,j) = 1$$

Two Simple Solutions

#1: Store nothing

$T =$ ¹ ² ³ ⁴ ⁵ ⁶ ⁷
 b **a** **n** **a** **n** **a** **s**
 ↑ ↑
 i *j*

$$\text{LCE}(i,j) = 2$$

Two Simple Solutions

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$$\text{LCE}(i,j) = 3$$

Time: $O(n)$
Space: $O(1)$

Two Simple Solutions

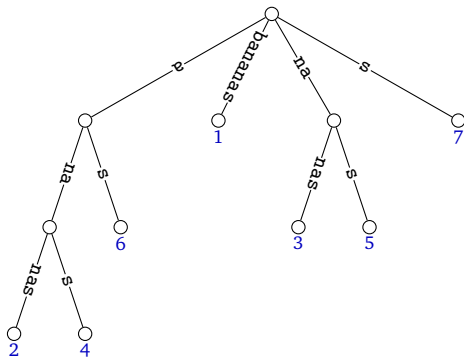
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Time: $O(n)$
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#2: Store the suffix tree



Two Simple Solutions

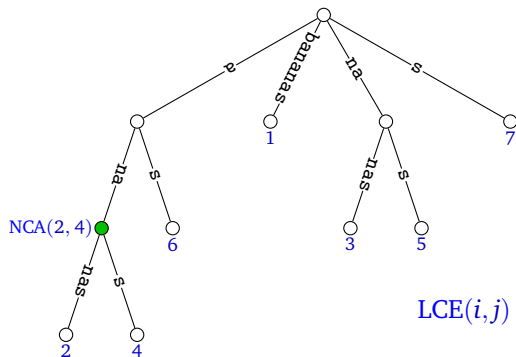
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$$\text{LCE}(i,j) = |\text{NCA}(i,j)| = 3$$

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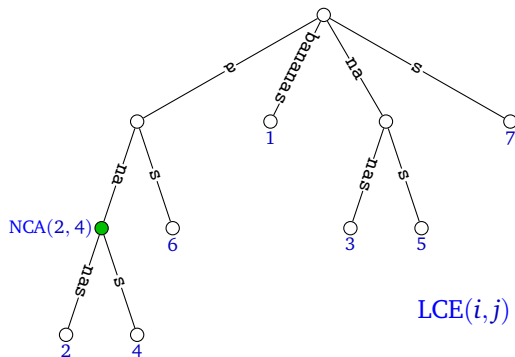
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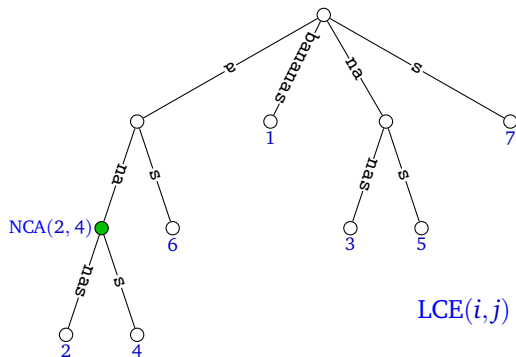
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Trade-off?

Time: $O(1)$
Space: $O(n)$

Our Results

Store nothing

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Space: $O(1)$

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Time: $O(1)$
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Store suffix tree

Less space ——— ↑
————— ↓ Faster

Our Results

Trade-off parameter τ , $1 \leq \tau \leq n$

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Store suffix tree

Randomized

Time: $O\left(\tau \log\left(\frac{\text{LCE}(i,j)}{\tau}\right)\right)$
Space: $O\left(\frac{n}{\tau}\right)$

Time: $O(\tau)$
Space: $O\left(\frac{n}{\sqrt{\tau}}\right)$

Deterministic

Less space

Faster

A Deterministic Solution

Idea: Store a subset of the n suffixes in a compacted trie.

$T =$

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
	d	b	c	a	a	b	c	a	b	c	a	a	b	c	a	c
				•		•	•		•			•	•			

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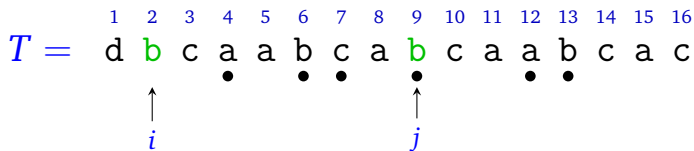
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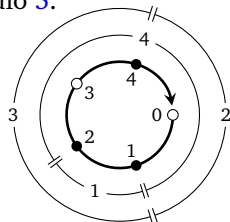
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Difference Covers

A *difference cover modulo τ* is a set of integers $D \subseteq \{0, 1, \dots, \tau - 1\}$ such that for any distance $d \in \{0, 1, \dots, \tau - 1\}$, D contains two elements separated by distance d modulo τ .

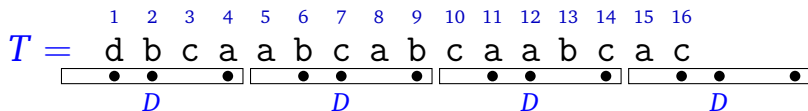
Ex: The set $D = \{1, 2, 4\}$ is a difference cover modulo 5.

d	0	1	2	3	4
i, j	1, 1	2, 1	1, 4	4, 1	1, 2



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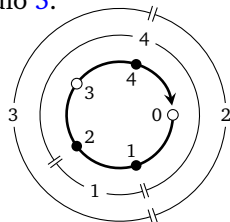


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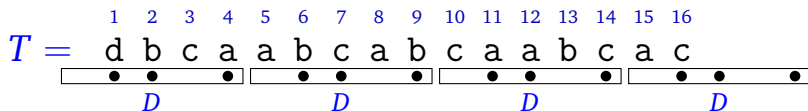
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Lemma (Colbourn and Ling¹)

For any τ , a difference cover modulo τ of size at most $\sqrt{1.5\tau} + 6$ can be computed in $O(\sqrt{\tau})$ time.

Analysis

Time: $O(\tau)$

Space: $O(\#\text{stored suffixes}) = O\left(\frac{n}{\tau}|D|\right) = O\left(\frac{n}{\sqrt{\tau}}\right)$

¹C. J. Colbourn and A. C. Ling. Quorums from difference covers. Inf. Process. Lett. 75(1-2):9-12, 2000

A Randomized Solution (Monte Carlo)

Rabin-Karp Fingerprints

Let p be a sufficiently large prime and choose $b \in \mathbb{Z}_p$ uniformly at random.

$$\phi(S) = \sum_{k=1}^{|S|} S[k]b^k \text{ mod } p.$$

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$$\phi(T[2 \dots 7]) = 1b^1 + 2b^2 + 0b^3 + 0b^4 + 1b^5 + 2b^6 \text{ mod } p$$

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Crucial property: With high probability ϕ is collision-free on substrings of T , i.e., $\phi(S_1) = \phi(S_2)$ iff $S_1 = S_2$.

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Also important: $\phi(T[i \dots j + 1])$ can be computed from $\phi(T[i \dots j])$ in $O(1)$ time.

A Randomized Solution (Monte Carlo)

How to answer a query

Idea: Store fingerprints of suffixes starting at every τ 'th position in T .

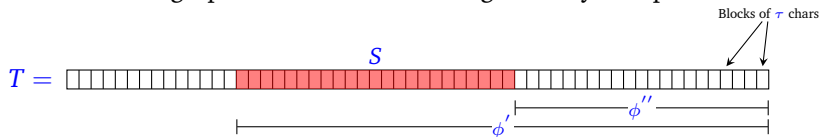
Blocks of τ chars



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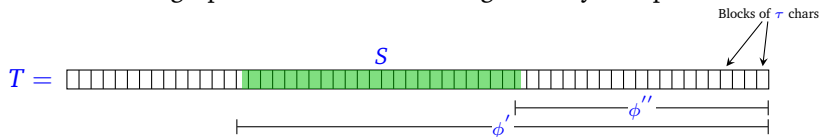


Observation: If S is block aligned we can compute $\phi(S)$ in $O(1)$ time. Otherwise, the time needed is $O(\tau)$.

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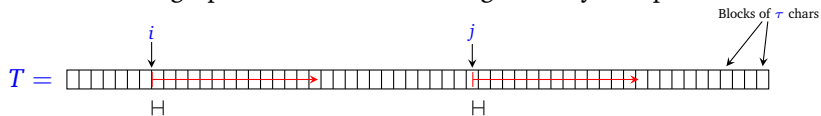
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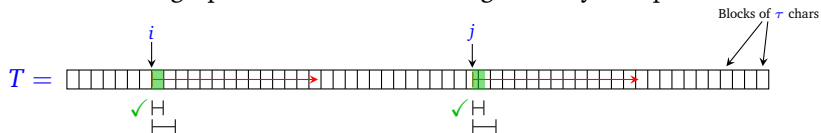
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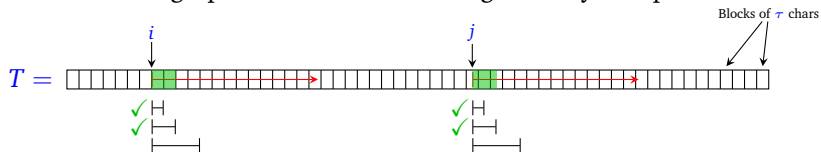
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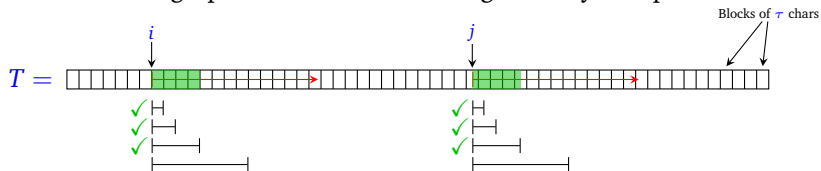
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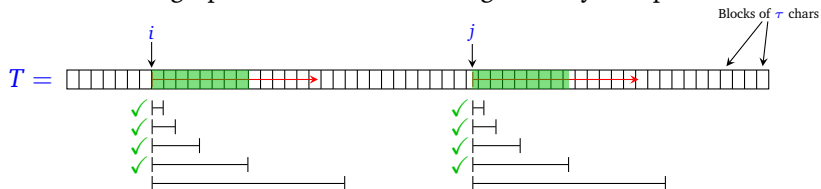
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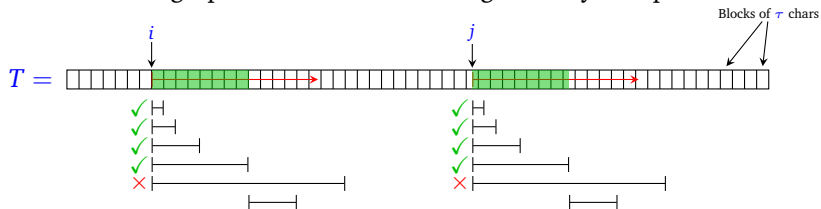
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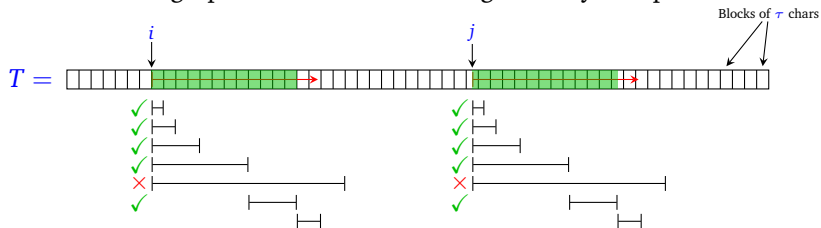
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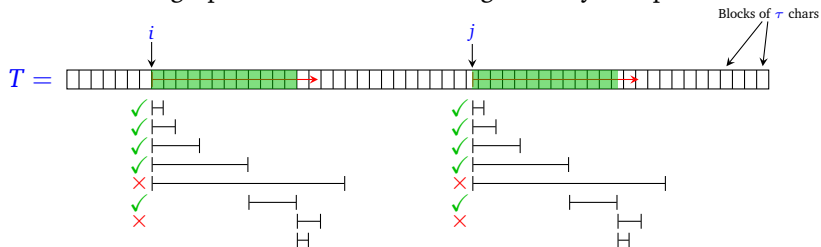
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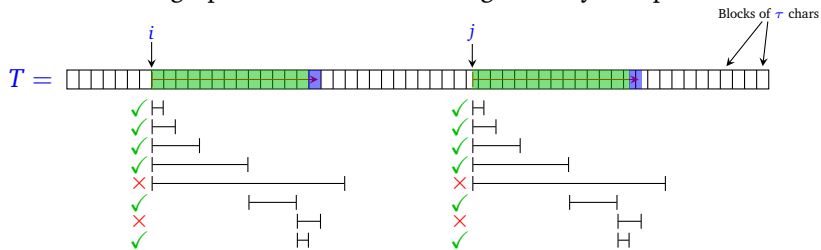
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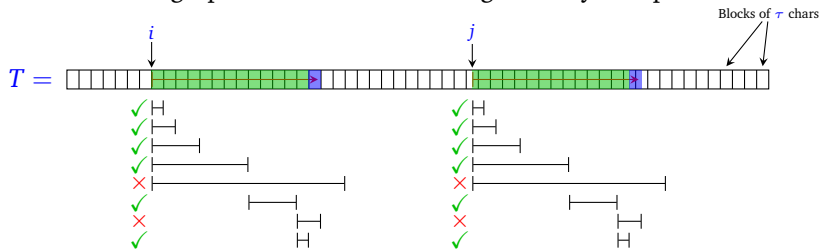
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Analysis

Time: Only $O(\log(\frac{LCE}{\tau}))$ fingerprint comparisons each taking time $O(\tau)$.
Hence query time $O(\tau \log(\frac{LCE}{\tau}))$.

Space: $O(\frac{n}{\tau})$.

A Randomized Solution (Las Vegas)

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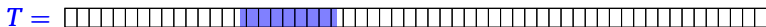
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General idea: For each $\ell \geq 0$ in increasing order, check that for all i, j ,

$$\phi(T[i \dots i + \tau \cdot 2^\ell - 1]) = \phi(T[j\tau \dots j\tau + \tau \cdot 2^\ell - 1])$$

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$$\phi(T[i \dots i + \tau \cdot 2^\ell - 1])$$



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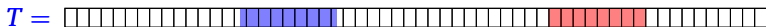
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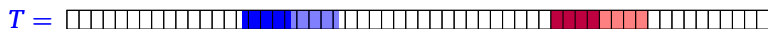
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$$\phi(T[i \dots i + \tau \cdot 2^\ell - 1]) = \phi(T[j\tau \dots j\tau + \tau \cdot 2^\ell - 1])$$

$$\text{iff } T[i \dots i + \tau \cdot 2^\ell - 1] = T[j\tau \dots j\tau + \tau \cdot 2^\ell - 1]$$

$$\phi(T[i \dots i + \tau \cdot 2^\ell - 1]) = \phi(T[j\tau \dots j\tau + \tau \cdot 2^\ell - 1])$$



$$\phi(T[i \dots i + \tau \cdot 2^{\ell-1} - 1]) \stackrel{?}{=} \phi(T[j\tau \dots j\tau + \tau \cdot 2^{\ell-1} - 1])$$

A Randomized Solution (Las Vegas)

Question: Can we verify that ϕ is collision free during preprocessing?

Challenge: Doing this quickly while using $O(\frac{n}{\tau})$ space.

Observation: Whenever we compare two fingerprints, we can ensure that one of them is of the form $T[j\tau \dots j\tau + \tau \cdot 2^\ell - 1]$ for some ℓ, j

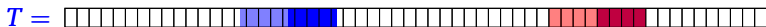
... this cuts down the number of fingerprints we need to check!

General idea: For each $\ell \geq 0$ in increasing order, check that for all i, j ,

$$\phi(T[i \dots i + \tau \cdot 2^\ell - 1]) = \phi(T[j\tau \dots j\tau + \tau \cdot 2^\ell - 1])$$

$$\text{iff } T[i \dots i + \tau \cdot 2^\ell - 1] = T[j\tau \dots j\tau + \tau \cdot 2^\ell - 1]$$

$$\phi(T[i \dots i + \tau \cdot 2^\ell - 1]) = \phi(T[j\tau \dots j\tau + \tau \cdot 2^\ell - 1])$$



$$\phi(T[i + \tau \cdot 2^{\ell-1} \dots i + \tau \cdot 2^\ell - 1])$$

$$\stackrel{?}{=} \phi(T[j\tau + \tau \cdot 2^{\ell-1} \dots j\tau + \tau \cdot 2^\ell - 1])$$

Conclusions

We gave three time-space trade-offs for **LCE** on a single string:

- ▶ A deterministic solution
 - ▶ $O(\tau)$ query time
 - ▶ $O(n/\sqrt{\tau})$ space (even during preprocessing)
 - ▶ $O(n^2/\sqrt{\tau})$ preprocessing time
- ▶ A Monte-Carlo solution
 - ▶ $O(\tau \log(\text{LCE}(i,j)/\tau))$ query time (correct with high prob.)
 - ▶ $O(n/\tau)$ space (even during preprocessing)
 - ▶ $O(n)$ preprocessing time.
- ▶ A Las-Vegas solution
 - ▶ $O(\tau \log(\text{LCE}(i,j)/\tau))$ query time (correct with certainty)
 - ▶ $O(n/\tau)$ space (even during preprocessing)
 - ▶ $O(n \log n)$ preprocessing time with high prob.

Conclusions

We gave three time-space trade-offs for **LCE** on two strings:

- ▶ A deterministic solution
 - ▶ $O(\tau)$ query time
 - ▶ $O(n/\tau + m/\sqrt{\tau})$ space (even during preprocessing)
 - ▶ $O(nm/\sqrt{\tau})$ preprocessing time
- ▶ A Monte-Carlo solution
 - ▶ $O(\tau \log(\text{LCE}(i,j)/\tau))$ query time (correct with high prob.)
 - ▶ $O((n+m)/\tau)$ space (even during preprocessing)
 - ▶ $O(n)$ preprocessing time.
- ▶ A Las-Vegas solution
 - ▶ $O(\tau \log(\text{LCE}(i,j)/\tau))$ query time (correct with certainty)
 - ▶ $O((n+m)/\tau)$ space (even during preprocessing)
 - ▶ $O(n \log n)$ preprocessing time with high prob.